

# NANCY CHANG

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## EDUCATION

### California State University, East Bay

*Master of Arts, Interaction Design*

Aug 2020 - May 2022

### Springboard

*UX Design Career Track*

Jan 2019 - Sep 2019

### University of California, Berkeley

*Bachelor of Arts, Computer Science*

Aug 2014 - Dec 2018

## SKILLS

### Tools

Sketch, Figma, Adobe Illustrator, InVision, JIRA, Confluence

### Programming Languages

HTML, CSS, JavaScript, Java, Python, React Native (learning)

### Methodologies & Practices

Scrum, Agile, User Research, Sketching, Wireframing, Prototyping, Usability Testing, User Interviews, Information Architecture

## AWARDS

### MIT COVID-19 Challenge: Beat the Pandemic

*April 2020*

- Top 4 winner of virtual hackathon addressing impact of quarantines
- Spearheaded design of time-banked online skills exchange platform

### UC Berkeley Modo Ideathon

*April 2019*

- 3rd place winner mobile app to improve campus connectivity through storytelling

## WORK EXPERIENCE

### CDK Global, Fortellis

Sep 2020 - present

*UX Designer I*

- Collaborated with product and engineering stakeholders to design workflows using Radial design system to monetize the platform
- Conducted user tests to identify bugs and usability issues to improve Developer Network experience
- Created new processes to streamline the working relationship between UX and various stakeholders

### Seventh.ai

Nov 2019 - Sep 2020

*UX Designer & Researcher (part-time)*

- Seed stage software startup focused on developing AI platform to simplify patent application filing
- Conducted 20+ user interviews and gathered insights to better understand users' pain points regarding intellectual property protection
- Ran experiments to validate or invalidate hypotheses in order to identify our target market

### MultiMeet

Aug 2019 - Sep 2019

*UX Designer*

- A Berkeley SkyDeck startup building a software tool that utilizes optimizing algorithm to generate best schedule considering complex rules and constraints
- Defined requirements for edit feature; used Sketch and Principle to develop prototype improving personalized experience and customer satisfaction

### Marketo, an Adobe company

Jun 2018 - Aug 2018

*Software Engineer Intern, ABM*

- Leader in CRM lead management that connects marketing to impact with unmatched insights
- Collaborated with five UX designers to integrate Marketo's ABM frontend with Mintigo's predictive marketing platform using ExtJS, HTML, and CSS
- Polled status changes with PHP and AJAX within ICP Modeling to help thousands of CMOs generate marketing leads, build brand value, grow revenue